

AxyOp	
Data	Work
x, y alpha, beta	<pre>void execute(int i) {     x[i] = alpha * x[i] + beta * y[i]; }</pre>



SomeNode
<pre>template &lt;class WDP&gt; void parallel_for(int begin, int end, WDP wd);</pre>

<pre>void SomeNode::parallel_for&lt;AxyOp&gt;(int begin, int end,                                    AxyOp wd) {     parallel for (int i=begin; i&lt;end; ++i) {         wd.x[i] = wd.alpha * wd.x[i] + wd.beta * wd.y[i];     } }</pre>
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